## Quickstart Guide Teamspeak 2 VoIP communications for Flex-Radio-Friends Windows Version

By Eric C. Ellison – AA4SW 5276 East Shore Drive Conyers, GA 30094

ecellison@comcast.net
Updated November 27, 2009, Dave Larsen, KV0S
Updated April 10, 2010, Dave Larsen, KV0S
Updated November 12, 2010, Dave Larsen, KV0S
Updated January 7, 2011, Dave Larsen, KV0S

## Current server address: teamspeak.openhpsdr.org:8802

Note at the beginning!

Teamspeak 2 client and Power SDR cannot be used at the same on the same computer. There may be a way to do it, however, each uses the same or overlapping soundcard resources.

## Overview:

Teamspeak is a Voice over Internet Protocol (VoIP) conferencing program, which allows high quality voice conferencing between users. It was developed for gamers playing action games on the Internet so they could communicate with each other on teams to develop strategy. It is optimized for low latency and high compression. It requires a Teamspeak 2 client program running on your computer, as well as a server where you and other users connect to have audio conferences. The server side called Flex-Radio-Friends, supporting up to 50 simultaneous users has been provided 24/7/365. It has been proven ideal for users of the FlexRadio Systems SDR-1000 radio, to communicate via voice worldwide. The quality, whether using dial-up Internet connection or HS has been superb and there have been many interesting conversations. The service is being provided free of charge by Bill – KD5TFD, with no financial association, or other attachment to FlexRadio Systems and is purely offered to

advance SDR and communications state of the art. It is open to anyone interested in SDR. Feel free to share this information and forum password to anyone interested in the subject at any level, with any affiliation.

## Getting Started:

You will need to download the current client program for Windows or Linux. I have not tried the Linux version, however, there are folks using the Linux version successfully.

You can obtain the client from:

http://www.goteamspeak.com/downloads.php

The hardware requirements for running the client are:

Windows Client - Minimum Requirements

- Windows 98/ME/NT4/2000/XP
- Pentium 166 MHZ CPU
- 64 Megabytes of RAM
- 6 Megabytes of hard disk space
- DirectX 8.1 (available at http://www.microsoft.com/directx)
- An Internet connection or LAN
- A full-duplex soundcard
- A microphone (if you want to be able to talk, not just listen) Linux Client Minimum
- Requirements
- Distribution of Linux
- Pentium 166 MHz
- 64 Megabytes of RAM
- 10 Megabytes of hard disk space
- An X server (like XFree86)
- An Internet connection or LAN
- A full-duplex soundcard
- A microphone (if you want to be able to talk, not just listen)

I suggest getting an inexpensive PC quality boomset microphone headset which can be purchased inexpensively from Radio Shack, office supply stores, and most department

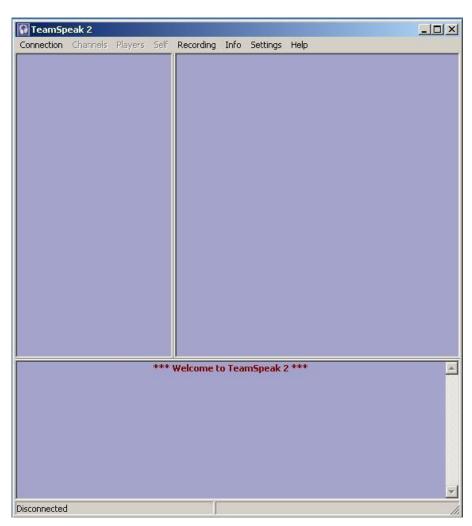
stores. Prices range from 10 to 40 dollars American. On one system I am using the Planetronics USB boomset, which has its own integrated sound card. You can use almost any PC microphone and speakers or headset. You can also use the mic and sound system you use with your SDR provided you set up the right connection information in the mixer, and the connections are made directly to the soundcard of choice.

(Linux users, would like to put info here for Linux if you can send screenshots etc.)

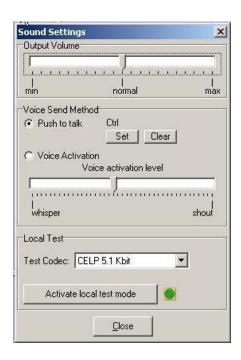
After downloading the Client, Double click the installer exe and install the client. Accept the defaults which it uses. Obviously, on XP or 2000 systems you will need Administrative privileges in the account from which you are installing.

After installing the program double click on the Teamspeak 2 shortcut. You will be presented with the

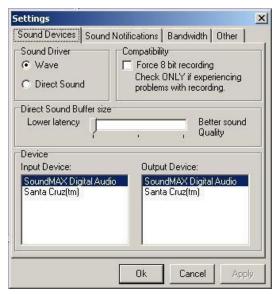
following screen:



The first thing we want to do is configure some initial settings. So Click Settings>Sound Input/Output Settings



- 1. Leave the Output Volume in its default setting.
- 2. 2. Initially the default is set to the "Voice Activation" radio button. Change this setting to "Push to talk" and click set. A pop-up box will request that you press a key to use for push to talk. Press the Left or Right Ctrl keys or some other non-printing key or button. You can also use a button on the mouse or Griffin Power mate. The key you choose is active all the time that Teamspeak is running. You can be doing other things on the computer during a conference, so choose a key which normally does not interact with the program in the foreground.
- 3. You can locally test your audio by clicking on activate local test mode. There are many Codecs; however, the codec used by the client is set by the server, so this is just for testing and troubleshooting locally. If you don't hear yourself in test mode at this point, don't worry about it close this window and proceed to the next step.
- 4. Refer to Fig 1 and Click Settings>Options

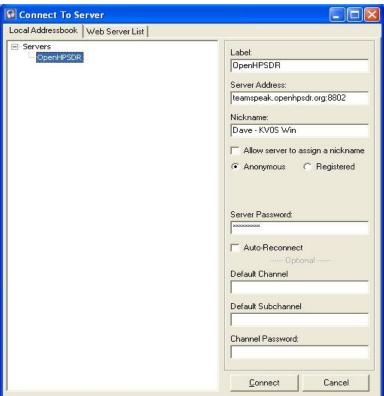


- 1. In this menu many options for the use of Teamspeak can be set. At this point we only want to choose the Input (The device where the Microphone is connected to Mic In on the card you wish to use) and the Output (Speakers or earphone connected).
- 2. Close this box, and minimize the Teamspeak Client window (Fig-1) to the system tray.
- 3. Insure that a Mic is connected into the Mic In on the device selected, and speakers or headphones are connected to the output device selected.
- 4. Click Start> Control>Panel>Sounds and Audio Devices. (Or equivalent in other operating systems.)



- 1. Select the Audio Tab and insure that the default device points to the device you have selected in Teamspeak.
- 2. Select the Sound Recording device where your Microphone is connected.
- 3. Click on the Volume button of the Sound Recording device.





- 1. When this screen pops up initially, there will be no servers listed in the servers pane. Enter the information as it is shown here:
- 2. Label (Suggest OpenHPSDR) Note: The second entry is my registered entry.
- 3. Please note the current address listed in the title of this document.
- 4. Un-check "Allow Server to assign nickname and for Nickname enter:

Hams: Firstname – Callsign

Non-hams: Firstname – Location (ie. Texas, Perth, NYC)

- 5. In the Server Password field enter PlayRadio (CaSe sensitive), and click Connect.In the future, if there are other registered channels you can chose a channel to log into, and even create different addressbook entries set up for other channels.
- 6. Also, System administrators can register you with a standard login name, but this is not necessary for use of the Forum as an unregistered user.